

KINOPHOBIA

Walkthrough & Solution

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Proceed with Caution

This document is designed to allow players to solve the game (or at least know for sure that they've encountered a showstopping bug) even if in-game hinting systems fail.

It will spoil the entire game if looked at carelessly.

For more selective in-game help, type HINT; for explicit in-game help, type SOLUTION.

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How to use this document

Every page in this document solves exactly one puzzle or problem. It contains two tables of contents and one index, with PDF hyperlinks so you can go directly to the entry in question.

The puzzle solutions table of contents lists solutions to the game's miscellaneous puzzle. The table of ghosts by year links to the ghost for each year. Each ghost's page explains not only the actual solution, but how to obtain it.

Links to the two main tables of contents in this document:

Puzzle Solutions	6
Solutions by Year	17

General recommendations before you look at spoilers

- Examine everything, read everything.
- Keep notes, either in-game (WRITE [note]) or on paper.
- HINT will give you directed help. If it's cluing towards someone that you think you already know the answer to, make sure you SUSPECTed it, and check your assumptions.
- You may need to revise certain assumptions or read between the lines to solve some of the ghosts.
- Try talking it through with a friend – or a rubber duck.

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Puzzle Solutions

How do I get out of the parking lot?	7
How do I get into the Sealed Office?	8
How do I open the safe?	9
What do I do in the dark?	10
How do I get out of this nightmarish vision?	11
Okay, how exactly do I get out of this nightmarish vision?	12
What are all the non-document clues?	13
How do I obtain all documents?	14
I've solved all 24 ghosts. How do I end the haunting?	15

How do I get out of the parking lot?

You'll find that you can't GO anywhere at the start. You have to OPEN TRUNK. INVENTORY will show you what you have.

EXAMINE PHONE. EXAMINE NOTEBOOK. EXAMINE CLIPPING.

To start progressing the game, you need to solve your first ghost using the SUSPECT command. The exact rules are listed in the notebook. You can find the information by reading the newspaper clipping and then consulting the phone.

LOOK UP GREGORY KORDA. SUSPECT GREGORY KORDA DIED IN 1987. SUSPECT GREGORY KORDA DIED OF SUICIDE.

Subsequently, suspected entries will 'lock' when they're correct in batches of three. You'll only be able to explore a limited portion of the map at first, until you solve three ghosts; this initial area has enough information to solve at least five.

How do I get into the Sealed Office?

The key to the Sealed Office is the office key, found in the drawer in the Large Office.

After having visited Large Office and Lesser Office: GO TO LARGE OFFICE. OPEN DRAWER. TAKE KEY. GO TO LESSER OFFICE. GO NORTH.

How do I open the safe?

The safe only needs a key, which is found in the secret compartment in the desk in Large Office. You will need the wire statue from the Sealed Office. PUT STATUE ON DESK to open the compartment, then TAKE KEY.

What do I do in the dark?

Your phone has a flashlight. SWITCH ON FLASHLIGHT.

How do I get out of this nightmarish vision?

For the most part, simply try examining everything you see and looking around. The next page has detailed instructions.

Okay, how exactly do I get out of this nightmarish vision?

In Origin Place, Shadow Theater, and Rocky Outcropping: GO EAST. GO NORTH. EXAMINE MAN. EXAMINE RIBBON.

In Pitted Cavern, which is initially dark: SWITCH ON PHONE. EXAMINE SHAPES.

In Crimson Highway: EXAMINE CAR, or just WAIT.

In Last Place You'll Ever See: EXAMINE CANDLE, or just WAIT.

What are all the non-document clues?

Several clues aren't documents, but they are scored just by examining them:

- The wire statue, found in Sealed Office;
- The spray can, found in Workshop Floor;
- The VHS box set, found in Building 33.

Several clues are psychometrically active objects, found by psychometrically reading them:

- The pliers, found in the toolbox in Lot 22;
- The harness, found in Stage 11;
- The reel of film, in the safe in the basement;
- The bottle of whiskey, in the Large Office;

Finally, the last clue is the cassette tape, which has to be played. The tape itself is in Lesser Office; the portable recorder is in the catwalk above Stage 13. In possession of both, simply PLAY TAPE.

How do I obtain all documents?

Most documents are in plain view, or they are found by examining objects that are themselves in plain view.

The desks in the Large Office and Sealed Office have drawers. OPEN DRAWER to reveal their contents.

The desks in Large Office and Sealed Office have secret compartments. Those compartments are open when the wire statue (initially found in Sealed Office) is placed on them; PUT STATUE ON DESK.

I've solved all 24 ghosts. How do I end the haunting?

You will need the reel of film found inside the canister in the safe in the basement.

Go WEST from Basement Archives to get into the projection room. OPEN CANISTER. PUT REEL IN PROJECTOR. SWITCH ON PROJECTOR. Then simply WAIT for matters to progress.

You can SAY [answer] to answer questions. This solution won't help you get answers correctly; the game will reach its conclusion whether you pass or fail the test, here.

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Solutions by Year

1974	18
1975	19
1976	20
1977	21
1978	22
1979	23
1980	24
1981	25
1982	26
1983	27
1984	28
1985	29
1986	30
1987	31
1988	32
1989	33
1990	34
1991	35
1992	36
1993	37
1994	38
1995	39
1996	40
1997	41

1974

Doc Greenaway died in an accident.

The letter dated September 1974 (in the drawer in the Sealed Office, which can be accessed with the key found in the desk drawer in Large Office) details the circumstances of Doc's death, which can also be seen by looking him up on the phone.

But to identify his name, you have to correlate that "Doc" on the Sunset Six photo (in Stage 13) is the stunt double for "Jorge" on that same photo, as mentioned in the letter. This gives you a name (Doc Greenaway) to search for.

1975

Alvaro Ramirez died in an accident.

The clipping from the Santa Cruz Bee (found by examining the desk in Reception then opening the envelope) mentions that Alvaro Ramirez died of an accident at Armature Studios, and that he was a boom operator.

This can be correlated to the microphone (found in the flight case in Basement Landing). You can read the microphone by using psychometry (ie: EAT PHIAL then TOUCH MICROPHONE). The resulting vision suggests a movie featuring both modern and Elizabethan costumes – that's *Outrageous Fortune*, which you learn about from the review found by examining the corkboard in Production Pit.

Outrageous Fortune came out very early in 1976, dating its production to 1975.

1976

Terry Glafoutis was murdered.

The November 1976 letter (found in Basement Archives) gives you the name 'Terry Glafoutis', but looking him up won't reveal any information unless you've also looked up CineInsider – this thread is found by looking up Mark Mastroianni, the author of the 1976 letter. CineInsider tells you that Glafoutis died in a car accident in 1976.

The pliers (found in the toolbox in Lot 22) can be psychometrically read in Parking Lot (GO TO PARKING LOT; EAT PHIAL; TOUCH PLIERS) to reveal that Glafoutis had his brakes cut – other contextual clues suggest that his wife did it.

1977

Annie Serpico died of an illness.

The call sheet for *Quantico* (found in Stage 14), as well as several other clues, point you to the name "Annie Serpico". But to actually learn the circumstances of her death you have to follow a thread of mentions when looking up other names.

The black-and-white poster (found by examining the frames in North Gate) points to the movie *Jeanine Got a Gun*. Looking this up will point you to Teddy Serpico; looking him up, in turn, points towards the Annie Foundation and therefore to the demise of his mother, Annie Serpico.

Annie's last movie is *Cathedral of Mirrors* (1978). But she died during the production of the movie a few months before it released in theaters. You can pin her death to 1977 by solving the 1978 death.

1978

Marcella Myers died in an accident.

Marcella Myers is mentioned in several places, but the most direct is the *Quantico* call sheet found in Stage 14. Looking her up will reveal the details of her death.

1979

Dan Galindas died in an accident.

The May 1979 clipping from the LA Times (found by examining the desk in Reception then opening the envelope) details the fate of a camera operator at Armature Studios.

You can identify this camera operator as Dan Galindas through the *Double Action* call sheet (obtained by going to Lot 21), which describes the situation seen on the Times – reshoots for an action movie involving guns.

1980

Joanna Steyr died in an accident.

The March 2005 letter (found on the chair in Stage 11) talks about the connection between Marcella Myers' death and the death of someone named "Steyr". The blue letter talks about the same set of circumstances, but refers to someone called "Joanna". Looking her up and learning that her last movie is *Custody* is enough to pin down the date.

The blue letter is located in the desk drawer inside Sealed Office; Sealed Office can be reached by unlocking the door north of Lesser Office with the office key found in the desk drawer in Large Office.

1981

Peter Nikolayev died of suicide.

Looking up Peter Nikolayev is enough to reveal his death. His name is found primarily by examining the bookshelf in Sealed Office, and then the books.

Sealed Office is accessed by unlocking the door north of Leser Office; the office key is in the desk drawer in Large Office.

1982

Melissa Wong died in an accident.

The spray can found in Workshop Floor has a brand name – “FIXITOL”. Looking this up reveals that the hairspray is connected to the death of a hairdresser in 1982.

The June 1985 letter (found in Basement Archives) lists the names of several hairdressers involved with Armature Studios. Melissa Wong is the only one that fits the timeframe.

1983

Anton globus died of an overdose.

You can find Anton Globus' name and death year through the contract found in Lesser Office. Identifying the cause of death requires psychometrically reading the whiskey bottle (found in Large Office) while inside Sealed Office.

To psychometrically read the bottle, you can EAT PHIAL then TOUCH BOTTLE.

To enter the Sealed Office, you can use the key, also found in Large Office – in the desk drawer.

1984

Evan Ostberg died of an illness.

The primary source pointing to Evan Ostberg is Filmphile Magazine, found in Building 33. Looking him up will give you his death year and tie him to Armature Studios.

To identify his cause of death, you will need to learn about Geneva Drive first; this is mentioned in the March 2005 letter found on the chair in Stage 11. Once you've done LOOK UP GENEVA DRIVE once, looking up Evan Ostberg will reveal his death cause as illness.

1985

Jorge Rosa died of an accident.

Reading the November 1983 letter (in the file box in Lesser Office) and March 1985 letter (in the desk drawer in Sealed Office) will suggest that the "Jorge" mentioned in one is the same as the "Mr Rosa" mentioned in the other. Looking up "Jorge Rosa" will give his cause of death, and correlate it to his last movie – *Red Banners* – which came out in 1985, Rosa's death year.

Sealed Office can be accessed north of Lesser Office, by unlocking the door. The office key is found in the drawer in Large Office.

1986

Levan Sorensen died in an accident.

There are many mentions throughout the game of the *Rewired* movies, including in the October 1987 clipping found at the start of the game. Looking up *Rewired 2* will mention Levan Sorensen.

The exact circumstances of his death are confirmed in the October 1986 letter, found in the desk drawer in Sealed Office.

Sealed Office can be accessed by unlocking the door north of Lesser Office using the office key found in the desk drawer in Large Office.

1987

Gregory Korda died of suicide.

The LA Times clipping found in the trunk of the car at the start of the game (OPEN TRUNK. INVENTORY.) mentions Gregory Korda's death. Looking him up (LOOK UP GREGORY KORDA) confirms it was a suicide: SUSPECT GREGORY KORDA DIED IN 1987. SUSPECT GREGORY KORDA DIED OF SUICIDE.

1988

Sally Ross was murdered.

The October 1986 letter (found in the drawer in Sealed Office) and the beige tape (found in the file box in Lesser Office) both describe the same situation, a dispute over the final cut of a movie.

Correlating the two gives you the names of the persons involved – Andrew Lorde and Sally Ross.

To open Sealed Office: Unlock the door north of Lesser Office with the key found in the desk in Large Office.

To listen to the tape: PLAY TAPE. You will need the portable recorder found in the catwalk above Stage 13.

1989

Matt Treviso died in an accident.

The March 2005 letter (found on the chair in Stage 11) points you towards something called "Geneva Drive"; looking this up will unveil extra information upon looking up various things.

Looking up the movie *Bled Out* will then reveal that someone died in that production in a very similar way to what happened in *Quantico*. You will need to have solved the 1974 ghost to understand this.

The easiest way to both learn about *Bled Out* and know the identity of the death is through the call sheet found in Stage 12, which lists Matt Treviso as a stuntman.

1990

Louis Lepore was murdered.

No physical clue on the studio lot mentions Louis Lepore. To solve the 1990 death, you will need to know about both extra layers of research information.

One extra layer is Geneva Drive, which is mentioned in the March 2005 letter; it's found in Stage 11, on the chair. LOOK UP GENEVA DRIVE unlocks it.

The other extra layer is CineInsider, which is mentioned by looking up Mark Mastroianni – the author of the November 1976 letter found in the box in Basement Archives. LOOK UP CINEINSIDER unlocks it.

With all this extra information, you can then follow a chain that starts with the movie *It Figures*, which is mentioned on the VHS box set found in Building 33. *It Figures* is a sequel to *Seven Figures*. CineInsider reveals that *Seven Figures* was originally a sought-after screenplay called *White Rabbit*. *White Rabbit* was written by Louis Lepore. Geneva Drive reveals Louis Lepore's year and cause of death.

1991

Magda Marcel was murdered.

The March 2005 letter (found on the chair in Stage 11) points you towards something called "Geneva Drive"; looking this up will unveil extra information upon looking up various things.

The call sheet for *Bled Out* (found in Stage 12) gives you the name of its director, Magda Marcel. Looking her up with Geneva Drive unlocked (ie, after doing LOOK UP GENEVA DRIVE) reveals that her name is forbidden on the forums.

The Moore Obituary (inside the desk in Large Office) points you to Aldous Moore; one of Moore's movies is *The Scales*. Looking this up with Geneva Drive active will point you to Michi Nakai. Looking up Michi Nakai, in turn, points out that she had a very interesting piece called "whatever happened to (redacted)".

LOOK UP WHATEVER HAPPENED TO MAGDA MARCEL, then, reveals the details of what happened to Marcel.

1992

Aldous Moore was murdered.

The March 2005 letter (found on the chair in Stage 11) points you towards something called "Geneva Drive"; looking this up will unveil extra information upon looking up various things.

The Moore Obituary (inside the desk in Large Office) points you to Aldous Moore; looking him up tells you exactly when and how he died. To understand that he was murdered, though, you have to realize that his killing matches the MO of a serial killer.

The April 2005 letter and the coroner's report – both found in the workshop – are needed to make that connection.

1993

Harry Greer was murdered.

The March 2005 letter (found on the chair in Stage 11) points you towards something called "Geneva Drive"; looking this up will unveil extra information upon looking up various things.

The easiest way to learn about Harry Greer is by looking up the movie *Little Helpers*, one of the movies in the VHS box set in Building 33. Looking up Greer with Geneva Drive unlocked will reveal the exact circumstances of his death. To understand that he was murdered, though, you have to realize that his killing matches the MO of a serial killer.

The April 2005 letter and the coroner's report – both found in the workshop – are needed to make that connection.

1994

Dominic DeSoto died of an illness.

This ghost is closely tied to the 1984 and 1992 ghosts, which are intended to be solved first.

The March 2005 letter (found on the chair in Stage 11) points you towards something called "Geneva Drive"; looking this up will unveil extra information upon looking up various things.

When researching Evan Ostberg after unlocking Geneva Drive, you will come across a mention that someone died ten years after Ostberg under similar circumstances. That someone is Dominic DeSoto, the star of *The Scales*, a movie you might come across when researching Aldous Moore. DeSoto is meant to have died "less than a year later" after *The Scales* came out in 1993. Knowing the 1993 death allows you to be sure that DeSoto is the 1994 death.

1995

James Dahl was murdered.

The April 2005 letter and the coroner's report – both found in the workshop – point you towards James Dahl, but they don't give you a date.

The unlabeled call sheet found in Stage 12 mentions Dahl, but not the name of the movie. The movie can be identified by the scene header ("INT. LARRY'S MANSION"); it matches the plot details given for *It Figures*, which is one of the movies in the VHS box set in Building 33.

Like other deaths, it is somewhat ambiguous when Dahl died; *It Figures* came out in 1996, but movies take a long enough time to make that he could have died in 1995. The main way to disambiguate this is simply by solving the 1996 ghost, which is less ambiguous.

1996

Anton Maslany was died in an animal attack.

The *Bled Out* call sheet (in Stage 12) will point you to the movie *Bled Out* and its sequel, *Bled Out 2*. *Bled Out 2* apparently had a bunch of deleted scenes involving a tiger, interestingly enough.

The webbing harness in Stage 11, when psychometrically read (EAT PHIAL then TOUCH HARNESS) points you to an animal attack on set. The credits memo in Basement Archives points to an animal wrangler, Anton Maslany; he's the victim.

You can correlate that the memo is talking about *Bled Out 2* because it mentions that "Frank" wants to be credited as himself, not as Alan Smithee. Smithee – you may already know, or you may look this up – is a pseudonym used by directors to disown their own work. You know from looking that movie up that *Bled Out 2* was directed by one Frank Pohl, and also that it was very bad.

1997

Jen Korda died of suicide.

Korda is mentioned in the October 1987 clipping found at the start of the game in the car trunk. Looking her up reveals that she died in 1997.

Clarifying that her death was a suicide requires the unsent letter, which is found in the secret compartment inside the desk in Large Office. The desk in Sealed Office has a similar compartment, which is initially open; it closes when you TAKE the wire statue found on the desk. Placing the statue on the desk in Large Office (PUT STATUE ON DESK) reveals Jen Korda's last letter.

To access Sealed Office, you need the office key, also found in a drawer in the desk in Large Office. Sealed Office is through the door north of Lesser Office.